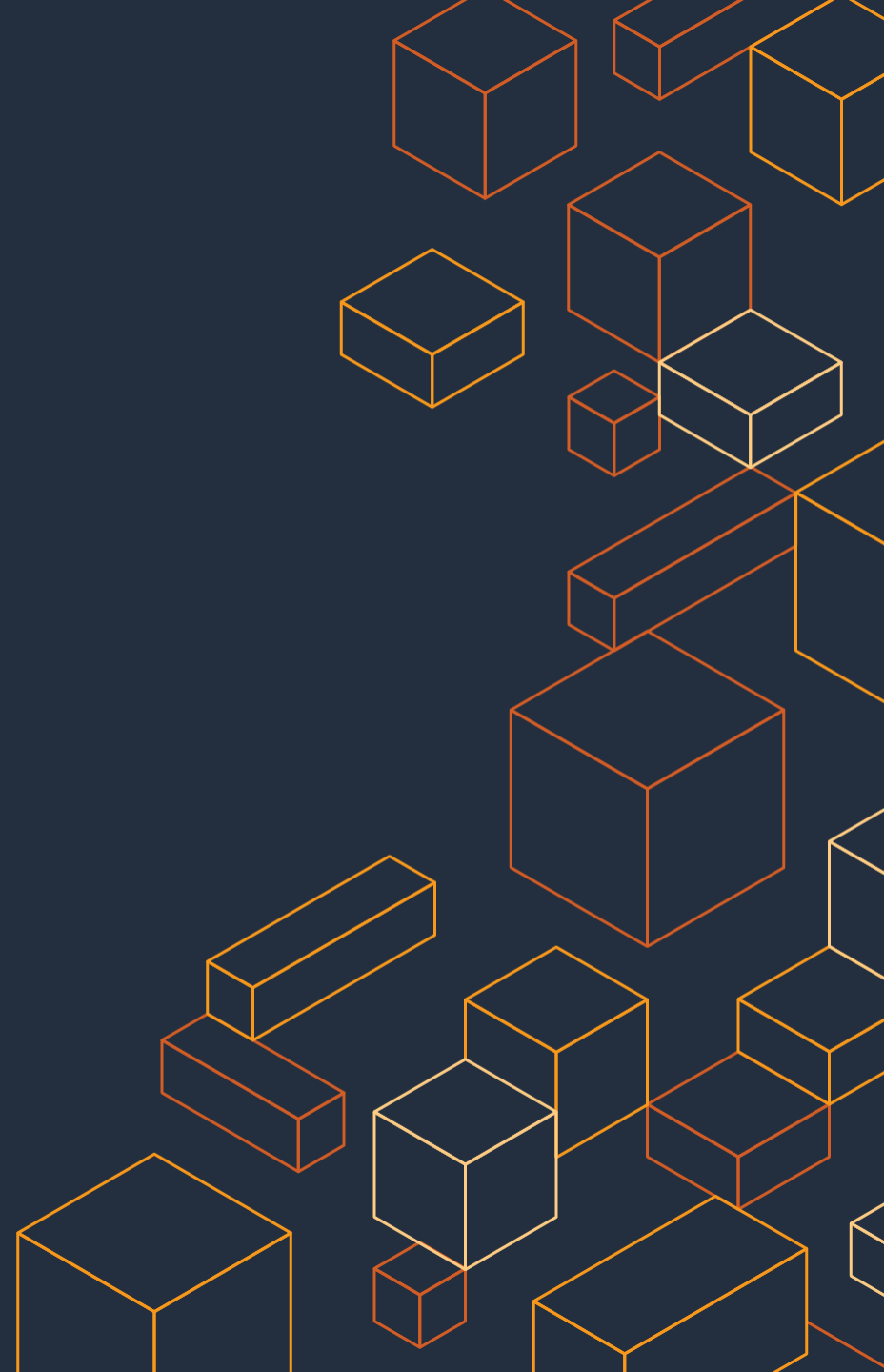




# DevOps at Amazon

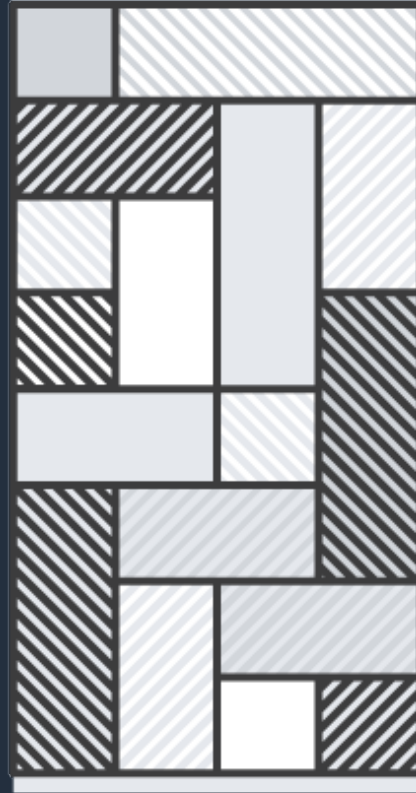
Emil Lerch  
Principal DevOps Specialist



The background image is a photograph of the interior of a large, historic cathedral, likely the Liverpool Cathedral. It features a grand central staircase with ornate stone balustrades. People are seen walking up and down the stairs and on the upper levels. The architecture is characterized by high vaulted ceilings, large arched windows, and intricate stonework. The lighting is warm, highlighting the textures of the stone.

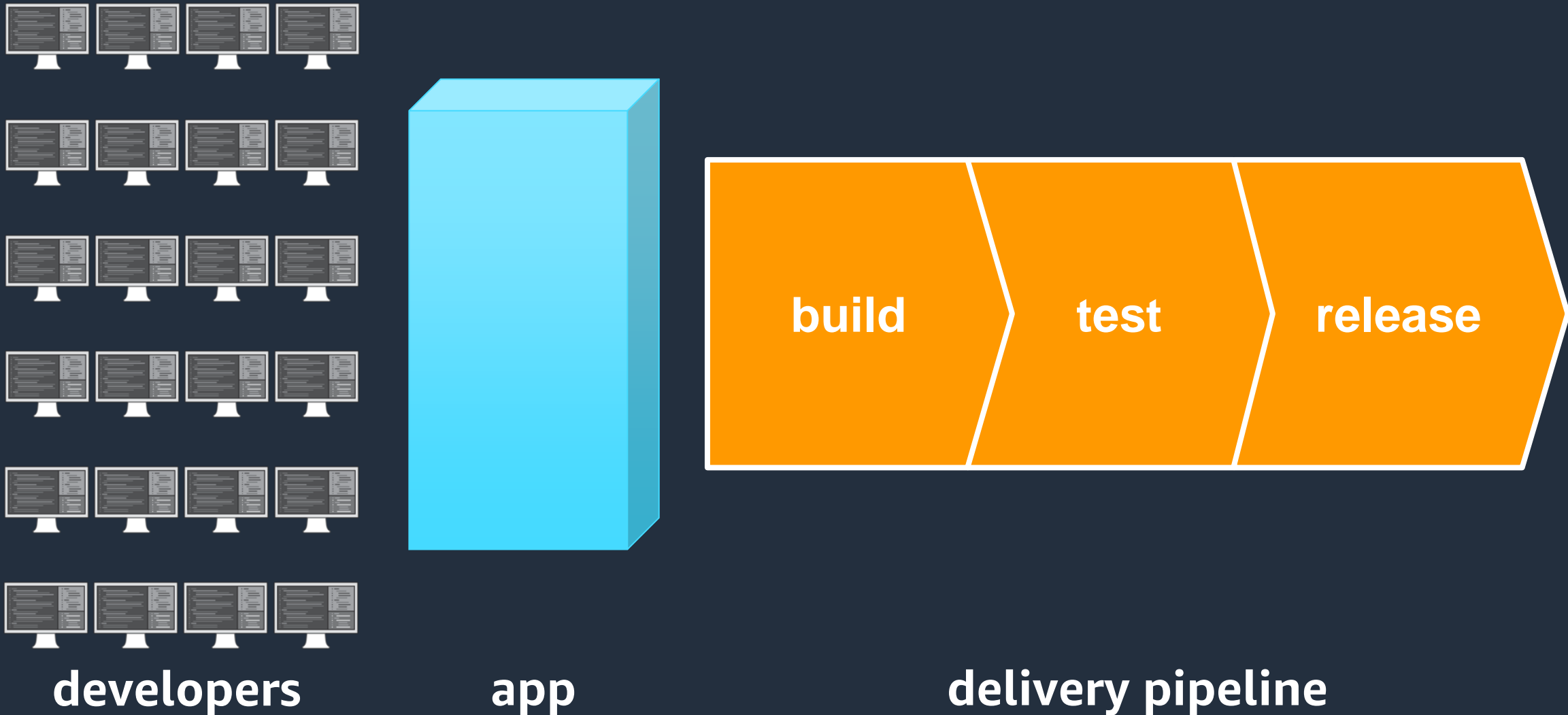
# A look back at development at Amazon...

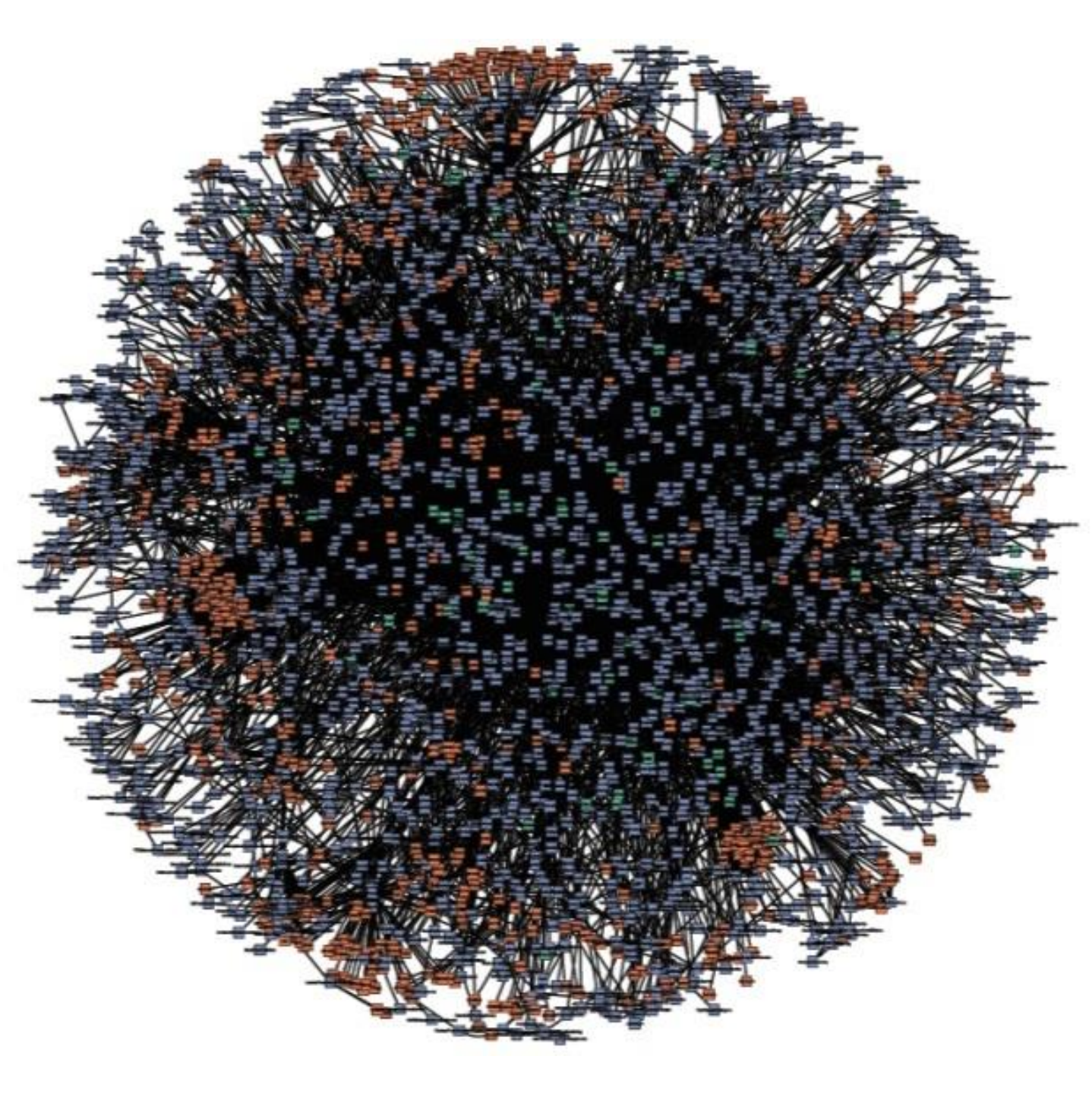
# 2001



monolithic application  
+  
monolithic teams

# Monolith development lifecycle





**Single-purpose**

**Connect only through APIs**

**Connect over HTTPS**

**Largely “black boxes” to each other**

**“Microservices”**

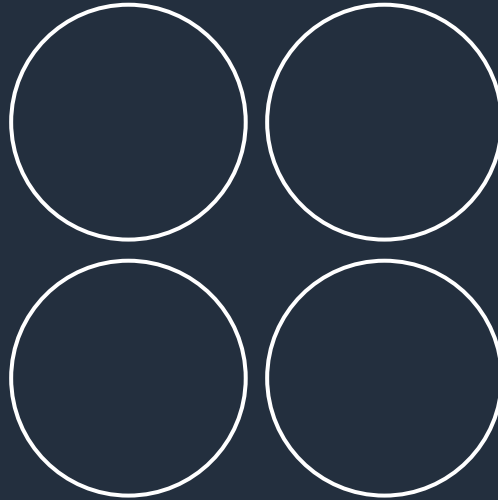
Isn't this just SOA rebranded?

SERVICE

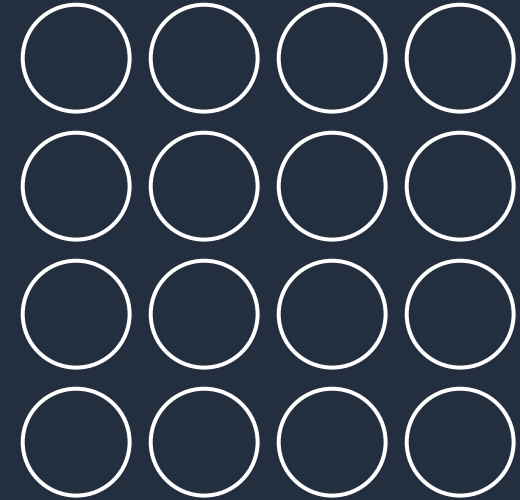
# Monolithic vs. SOA vs. Microservices



Monolithic  
Single Unit



SOA  
Coarse-grained



Microservices  
Fine-grained

# Microservices vs. SOA

## Microservices

Many very small components

Business logic lives inside of single service domain

Simple wire protocols(HTTP with XML/JSON)

API driven with SDKs/Clients

## SOA:

Fewer more sophisticated components

Business logic can live across domains

Enterprise Service Bus like layers between services

Middleware



**Two-pizza teams**

**Full ownership**

**Full accountability**

**Aligned incentives**

**“DevOps”**

# How do Two Pizza Teams work?

We call them “Service teams”

Own the “primitives” they build:

- Product planning (roadmap)
- Development work
- Operational/Client support work

“You build it, you run it”

Part of a larger concentrated org (Amazon.com, AWS, Prime, etc)

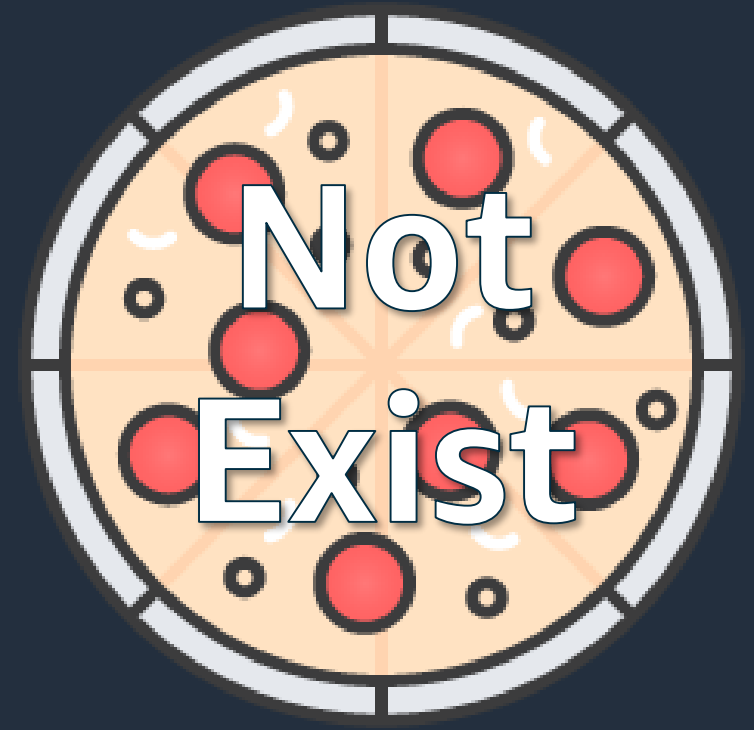
# Who Does QA?





# Who Does On Call?

# What does Ops Do?



# What about Ops/QA/Etc?

Everyone exists on a “service team” focused on their primitive(s):

SDE's focused on developing

PM's focused on product direction

TPM's help drive development

SE's focused on infra/tooling

SDET's focused on test excellence throughout the organization

Some folks are shared across the org, some on individual teams

} Most “2 pizza” teams are just these 2 roles

# Boy, that sounds like a lot of freedom?

It is! Teams are empowered and also held to high standards:

Thorough onboarding/training

Patterns/practices defined at scale and with 20+ years of organizational knowledge

Regular technical and business metric reviews

Regular sharing of new tools, services, technologies, etc, by internal subject matter experts

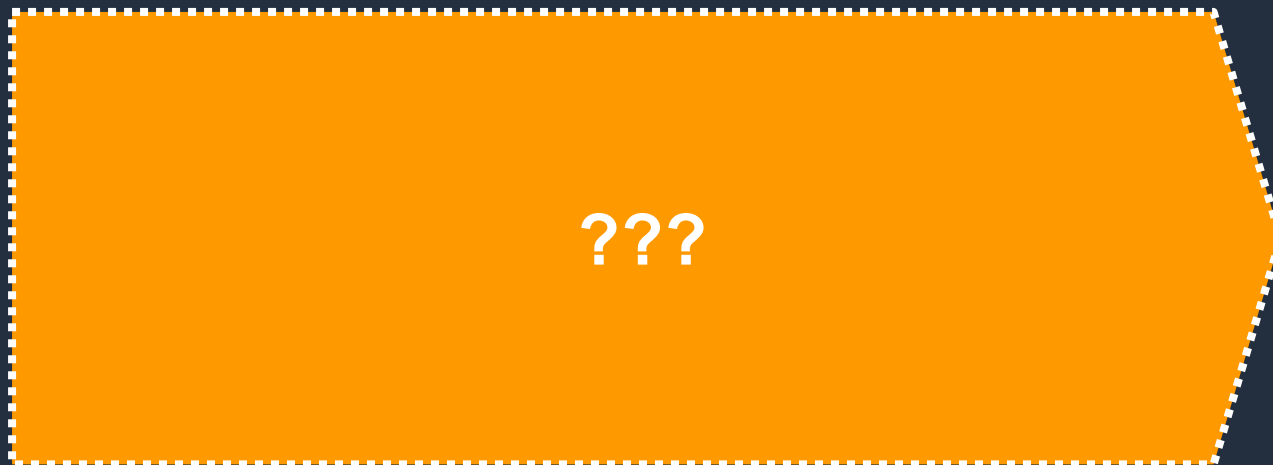
Public sharing of COEs; “Correction of Errors” our post-mortem process/tool

# Missing tools



developers

services



delivery pipeline



Self-service

Technology-agnostic

Encourage best practices

Single-purpose services



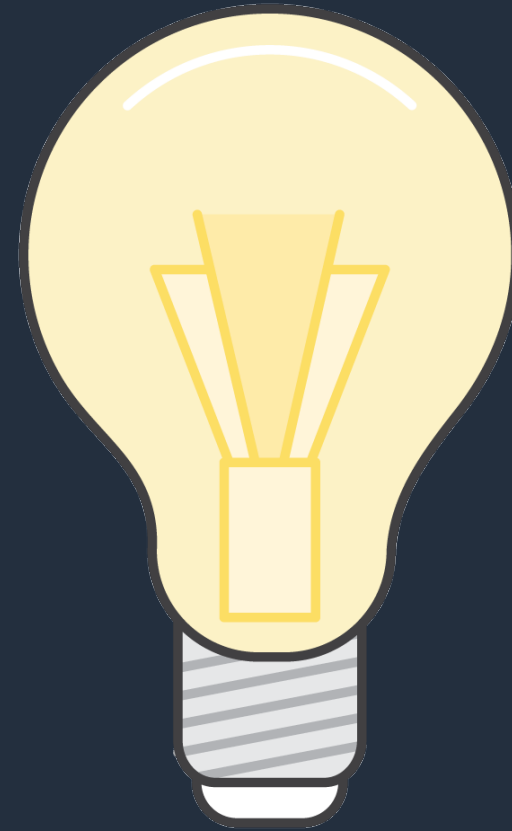
Deployment service

No downtime  
deployments

Health checking

Versioned artifacts  
and rollbacks

Things went much better under this model and teams were developing features faster than ever, but we felt that we could still improve.





In 2009, we ran a study to find out where inefficiencies might still exist. We found that many teams were still being slowed down by manual processes and work flows.



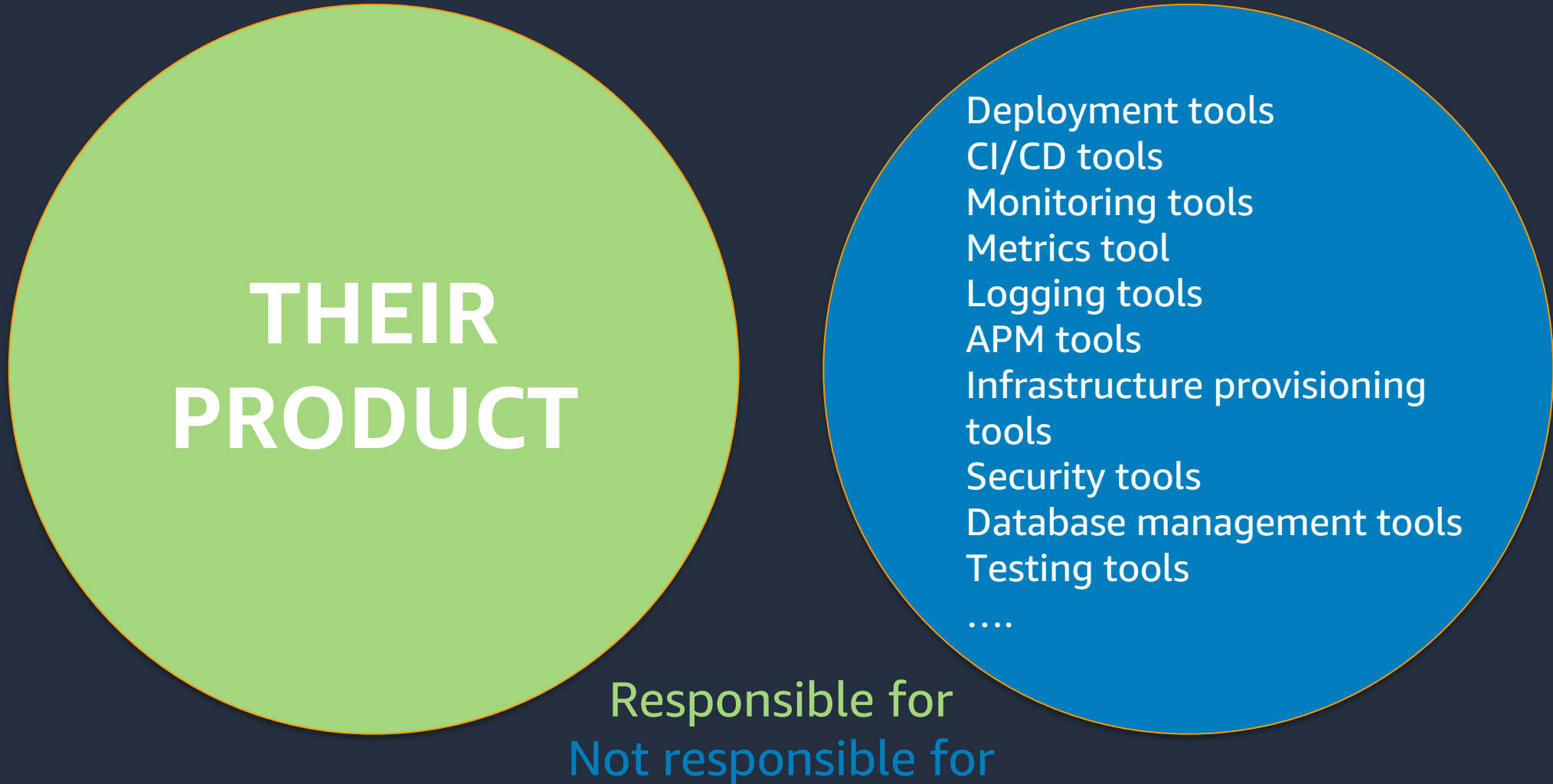
# Pipelines

Automated actions and transitions; from check-in to production

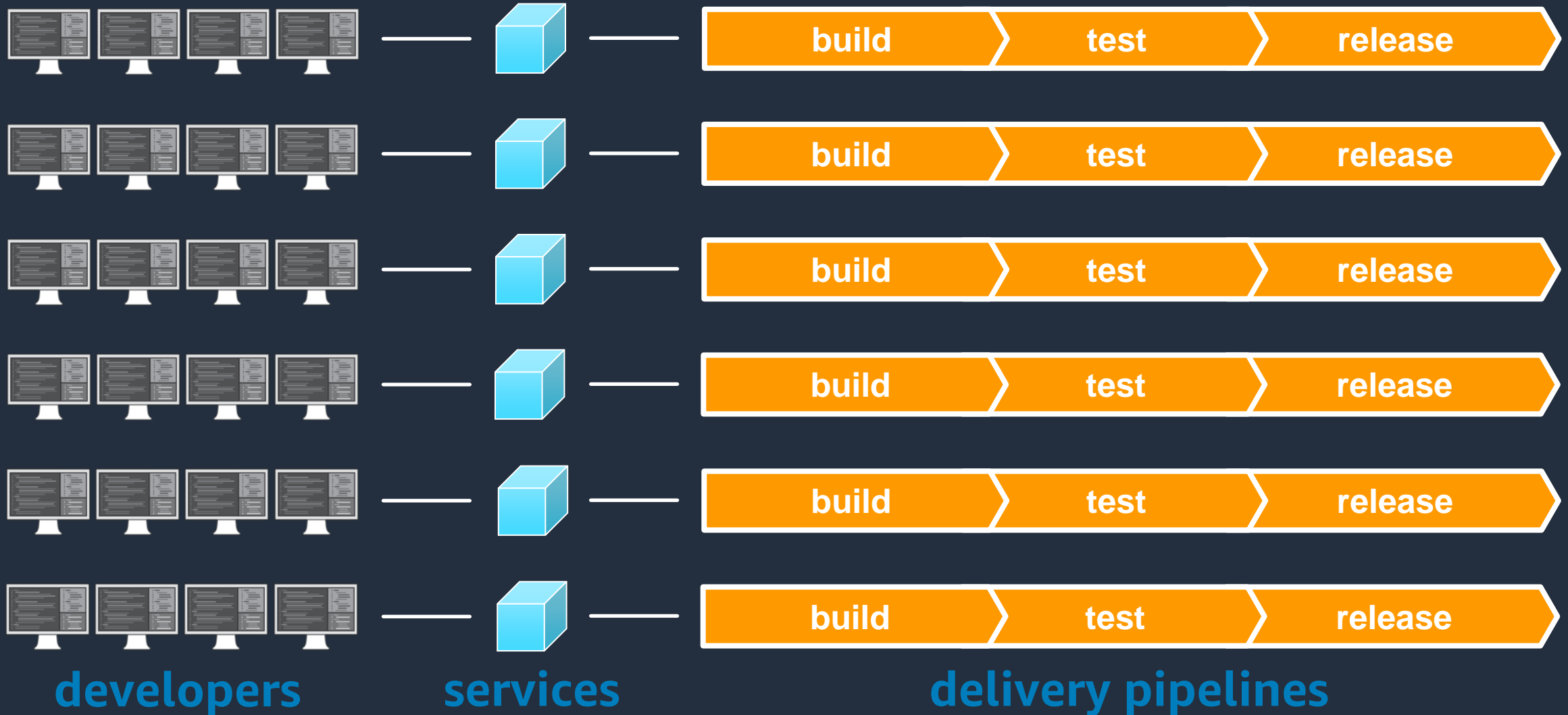
Development benefits:

- Faster
- Safer
- Consistent & Standardized
- Visualization of the process

# 2 Pizza Team Responsibility Venn Diagram



# Microservice development lifecycle



# This has continued to work out really well:

Every year at Amazon, we perform a survey of all our software developers. The 2014 results found only one development tool/service could be correlated statistically with happier developers:

Our pipelines service!

**continuous delivery == happier developers**

**Thousands of teams**  
**× Microservice architecture**  
**× Continuous delivery**  
**× Multiple environments**

---

**= 50 million deployments a year\***

# What is DevOps?

Cultural  
Philosophy + Practices + Tools

# What is DevOps?

Cultural  
Philosophy

Practices

Tools

# What is DevOps?

Cultural  
Philosophy

Practices

Tools

- Tearing down barriers
  - Between teams
  - Mid-process
- Enable the smart people you are spending time and money hiring to make smart decisions
- Assigning ownership, accountability, responsibility to the people doing the work, aka “you build it, you run it”
- Reducing responsibility to the most directly involved individuals
- Increase visibility to the big picture and the results of work being done

# What is DevOps?

Cultural  
Philosophy

Practices

Tools

- Continuous Integration
  - Application testing/QA work applied throughout the development
- Continuous Delivery
  - Automated deployment capabilities of code across environments
- Infrastructure as Code
  - No hand carved infrastructure
- Self-service environments
  - Remove procurement blockers for basic needs
- Microservices
  - Break down complicated monolithic applications in to smaller ones

# What is DevOps?

Cultural  
Philosophy

Practices

Tools

- Automated development pipeline tooling
  - Application testing frameworks
  - Code review/feedback tools
  - Automated static analysis
- Consistent and predictable application management & configuration management tools
- Consistent infrastructure measurement tools
  - Metrics
  - Logging
  - Monitoring
  - APM
- Security analysis and management tools

# What is DevOps?

## Tearing down the wall between:

- **Developers and Operations**
- **Devs and Ops and QA**
- **Devs and Ops and QA and Security**
- **etc**

# Teams that adopt modern software practices are more agile and higher performing

Teams who automate software delivery with continuous delivery:

DEPLOYMENT  
FREQUENCY

Weekly-monthly



Hourly-daily

CHANGE  
LEAD TIME

1-6 months



1-7 days

CHANGE  
FAILURE RATE

46-60%



0%-15%

Source: 2019 DORA State of DevOps report

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# Fully-automated processes

Teams who automate software delivery  
with continuous delivery:

**CHANGE MANAGEMENT  
EFFECTIVENESS**



**3 times more effective**

**RESTORE SERVICE AFTER  
INCIDENT LESS THAN A DAY**



**77% of teams with  
evolved DevOps processes**

**FULLY REMEDIATE SECURITY  
VULNERABILITY LESS THAN A DAY**



**60% of teams with  
evolved DevOps processes**

**SELF-SERVICE/  
EMPLOYEE INVOLVEMENT**



**13% of employees more likely to  
understand and enjoy the process**

Source: 2019 DORA State of DevOps report