The content described herein is intended to outline our general product direction for informational purposes only. It is not a commitment to deliver any material, code, or functionality, and should not be relied upon in making purchasing decisions. The development, release, and timing of any features or functionality described herein remain at the sole discretion of Atlassian and is subject to change.

#### ATLASSIAN



# Simplify the complex art of communicating between teams

RACHELLIN | PRODUCT MANAGER | ATLASSIAN





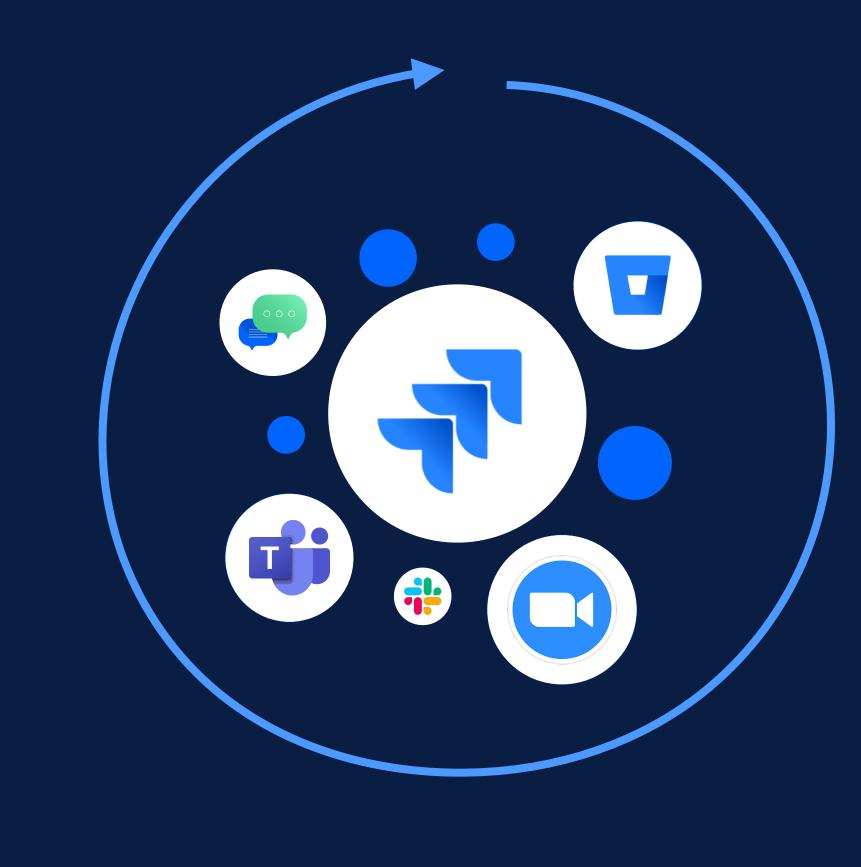
# Communicating well is hard.

### How do you bring others up to speed?

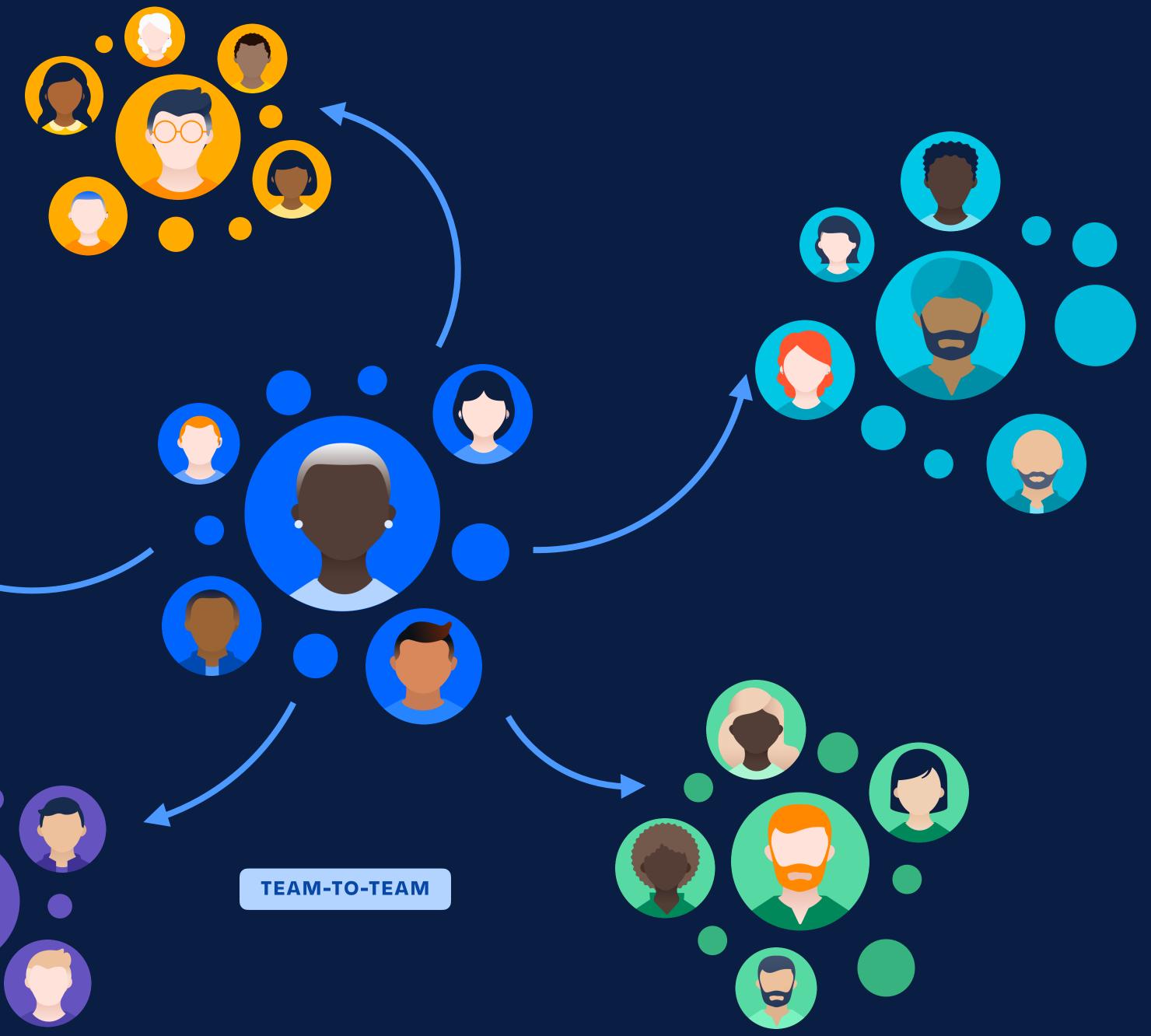
communicate with?

What should you include that is meaningful to them?

# Who are the relevant people you need to

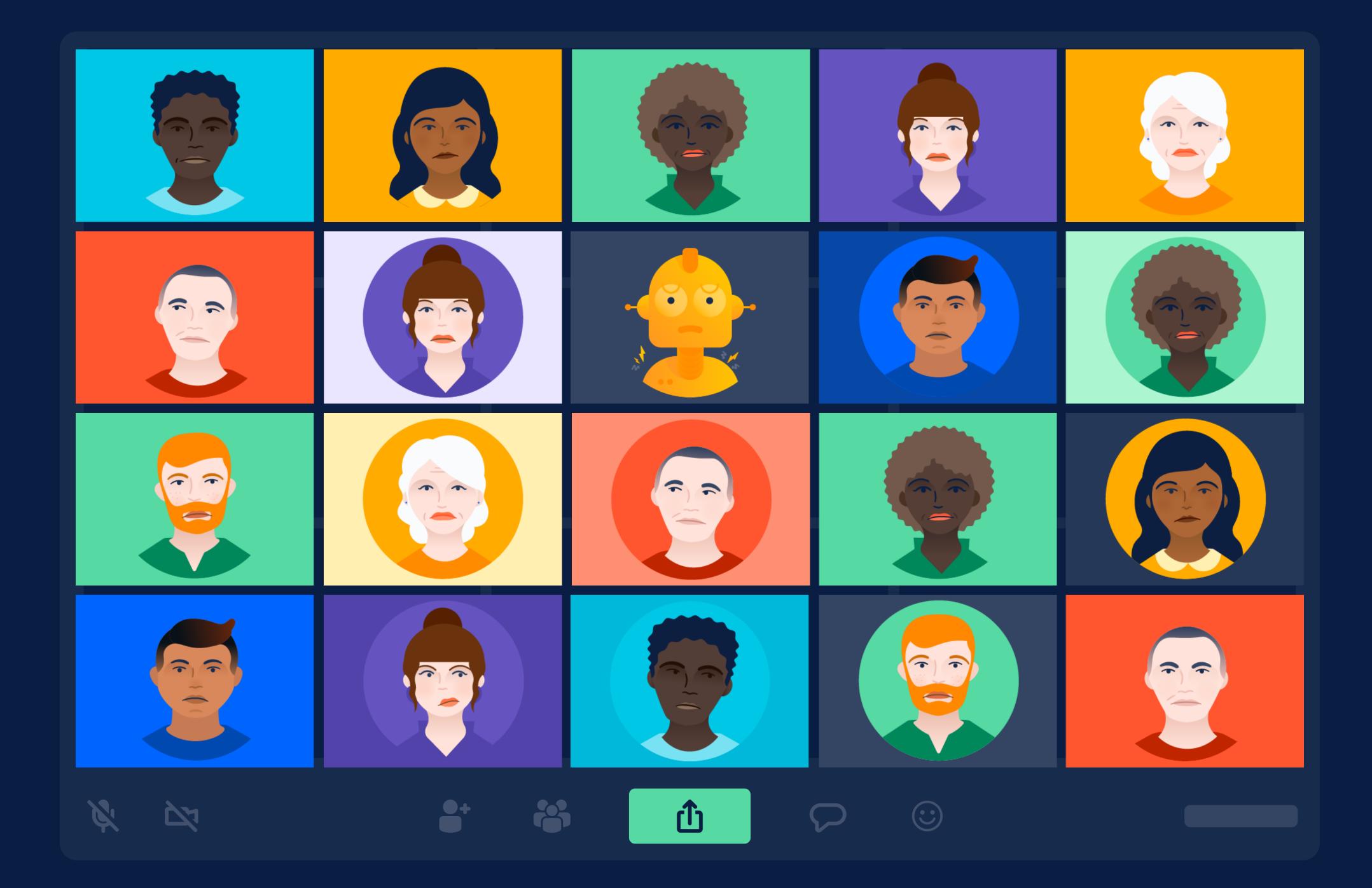


YOUR TEAM

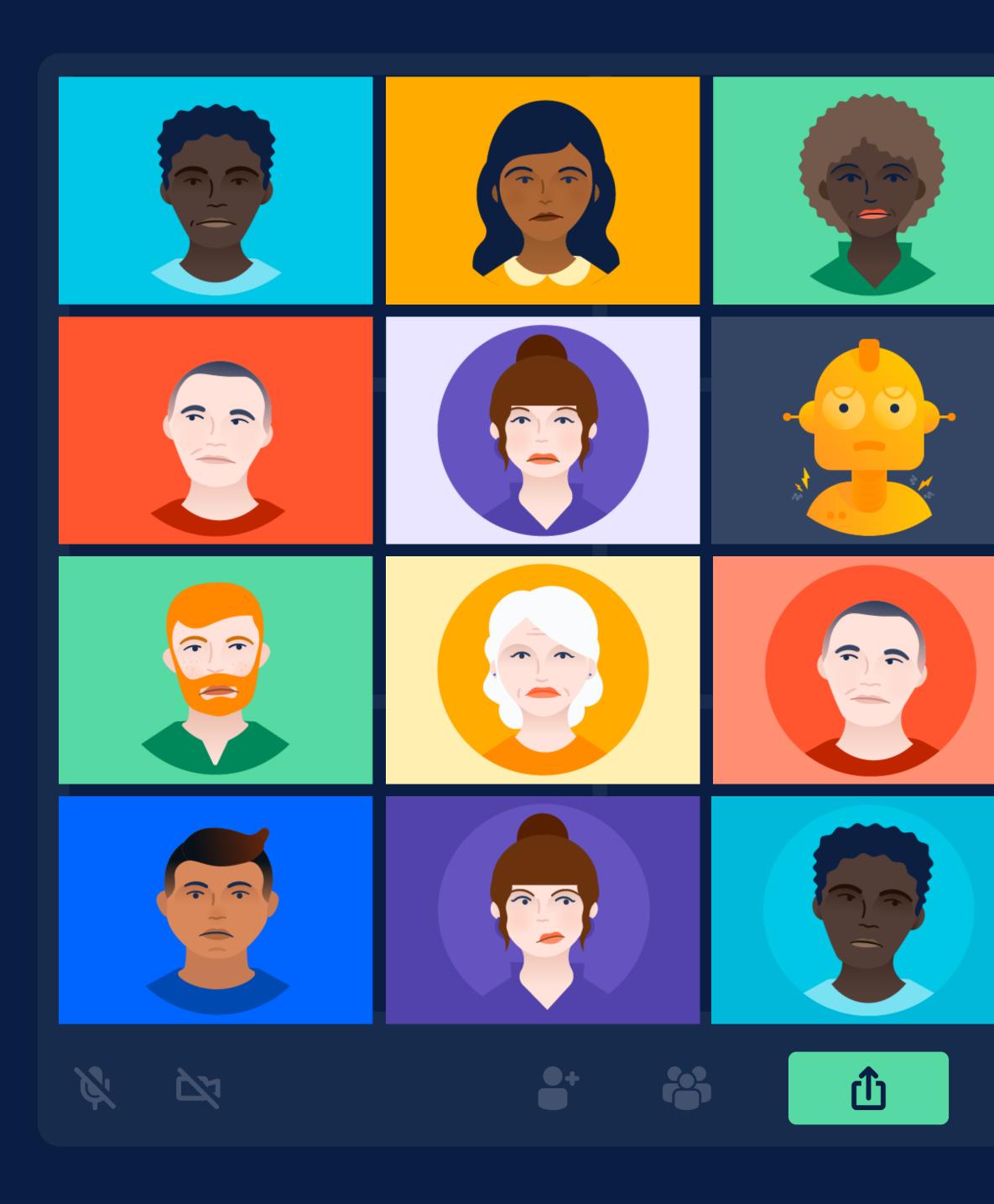








# 66 Why wasn't this an email?























#### WHY IS TEAM-TO-TEAM COMMUNICATION SO HARD?

65%

Teams working remotely or in hybrid environments 254

Average number of apps a company is using 75%

Employees who believe remote work should become the norm

# Okay, so what?

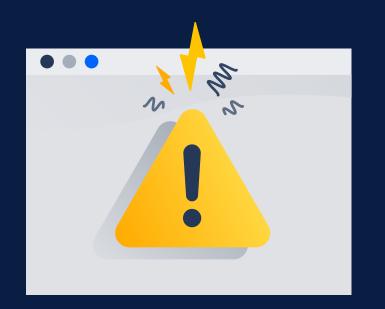


# I love status reporting 💞

#### - SAID NO ONE, EVER.



#### THE COST OF POOR TEAM-TO-TEAM COMMUNICATION



Requine wrong cost US

### Duplicated work

Employees waste 6 hours per week on duplicated efforts.



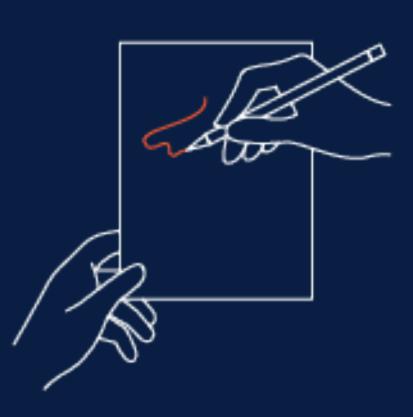
#### Wrong requirements

The wrong requirements can cost US businesses \$30 billion per year.



#### Misaligned investment

71% of teams are not aligned with the company vision.









A system of communication for modern work



atlassian.com/loop

#### Open up your work in progress

BELIEF 1.0

BELIEF 2.0



#### BELIEF 3.0

#### BELIEF 4.0



**BELIEF 1.0** 

BELIEF 2.0

Open up your work in progress Common vocabulary over common tooling

atlassian.com/loop

#### BELIEF 3.0

#### BELIEF 4.0



Open up your work in progress

Common vocabulary over common tooling

**BELIEF 3.0** 



Curate, don't automate

atlassian.com/loop



**BELIEF 1.0** 

BELIEF 2.0

Open up your work in progress Common vocabulary over common tooling

atlassian.com/loop

#### BELIEF 3.0

Curate, don't automate BELIEF 4.0

Show that you're paying attention

atlassian.com/loop

Open up your work in progress Common vocabulary over common tooling

**BELIEF 1.0** 

BELIEF 2.0



**BELIEF 3.0** 

#### Curate, don't automate

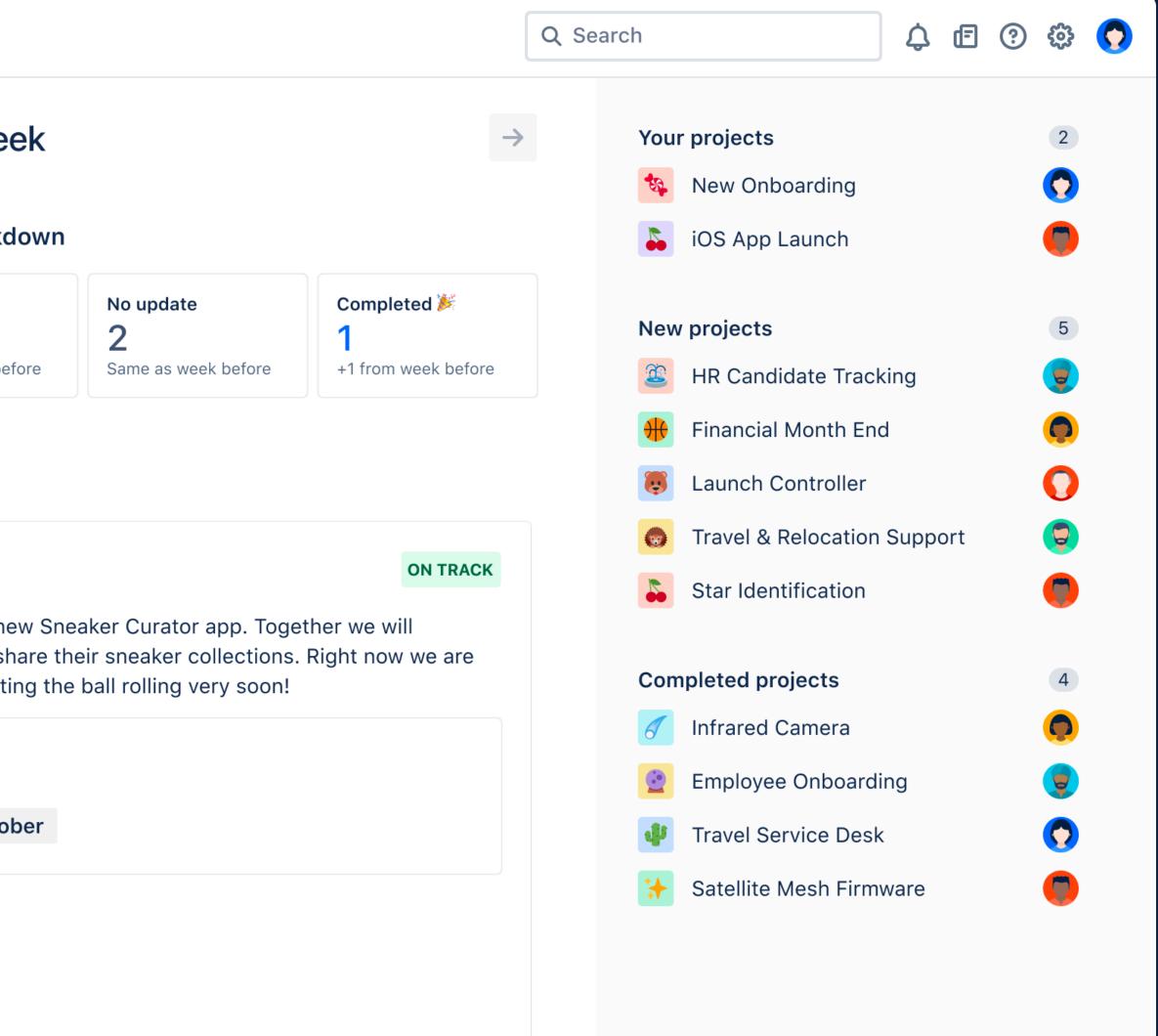
the second s

BELIEF 4.0

Show that you're paying attention

#### ATLAS – CONNECT THE DOTS BETWEEN WORK, PEOPLE, AND KNOWLEDGE

	🕲 Atlas	Home	Projects 🗸	Goals 🖌 Te	ams 🗸 Topics	Create 🗸	
Ø	<b>Q</b> Project Updates		÷	← Last wee			
0	Goal Updates		Vou	co following 14	antivo projente ho	vrola the breakdow	
Ð	Questions		You're following 14 active projects, here's the breakdow				
Ξ	E Your work		7	rack om week before	At risk 3 +1 from week before	Off track 1 Same as week before	
				Project Nibok new sneaker launch			
			Q	Amar Sundaram Friday			
			re	We've kicked off the work the launch the exicting and all new revolutionise the way that sneakerheads build, track and share just getting our ducks in a row, but we are going to be getting			
				Date changed	AT RISK → 0	NTRACK	
				Status changed	📅 <del>Septemb</del>	er → 🛅 October	
			Sł	nare • Unfollov	v • 👍 5 🜂 3 🏓	2 3	
			C	Add comment.	•••		





#### An iOS language-learning app



#### Butterfly Project Status Update as of February 17, 2023



Lucas <lpun@am.speakeasy.com> Unsubscribe to me 🔻

Hi everyone,

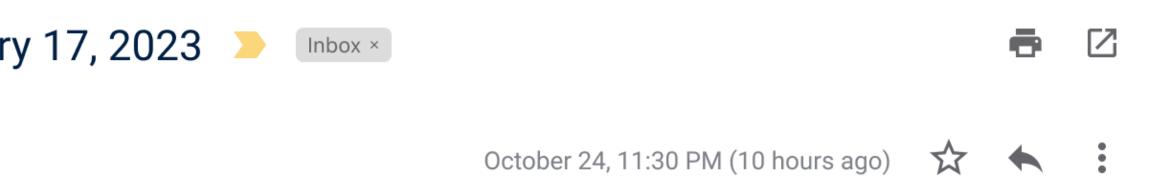
The dev team has completed the Butterfly project's basic features, such as UR, login, PC, and CS. This sprint we completed 12 stories, 5 are in review and 2 were not picked up. We operated below sprint capacity (Vicky away in the Maldives and Elian out sick for a few days). The team is currently focusing on resolving technical issues and making progress on the AI-powered chatbot and SR features. We have completed the basic framework for both the chatbot and SR features, and now working on integrating them into the Butterfly project. Technical issues we are working to resolve are around accuracy issues with SR and creating natural conversation flow for the chatbot. We are determining which language framework to use to improve this and we will kick off a DACI next week. We will begin testing module 1 and 2 as part of our M3 then as well.

Challenges we've faced around the development of the AI chatbot and SR features are:

- transcribes speech in different languages and accents.
- wide range of user inputs.

We have completed approximately 73% of the development work. We need to do more investigation into some of the technical issues and potentially add an experience to the CSM module that was not in original scope. We should be able to bring this back on track after talking to the Drop Bears.

We will continue to provide updates on the project's progress and look forward to launching the LLMAL in the near future.



• Accuracy issues with the speech recognition feature: The SR relies on accurate speech-to-text conversion in order to provide users with realtime feedback on their pronunciation. The team has encountered challenges in ensuring that the SR feature accurately recognises and

• Creating a natural conversation flow for the chatbot: The chatbot feature is designed to provide users with a conversational language learning experience. However, creating a natural conversation flow has been challenging, particularly when it comes to anticipating and responding to a

• Integrating the features into Butterfly: The AI-powered Chatbot and SR features must be seamlessly integrated into the LLMAL's existing framework and user interface, which has required extensive collaboration between the dev team and other teams working on the project.

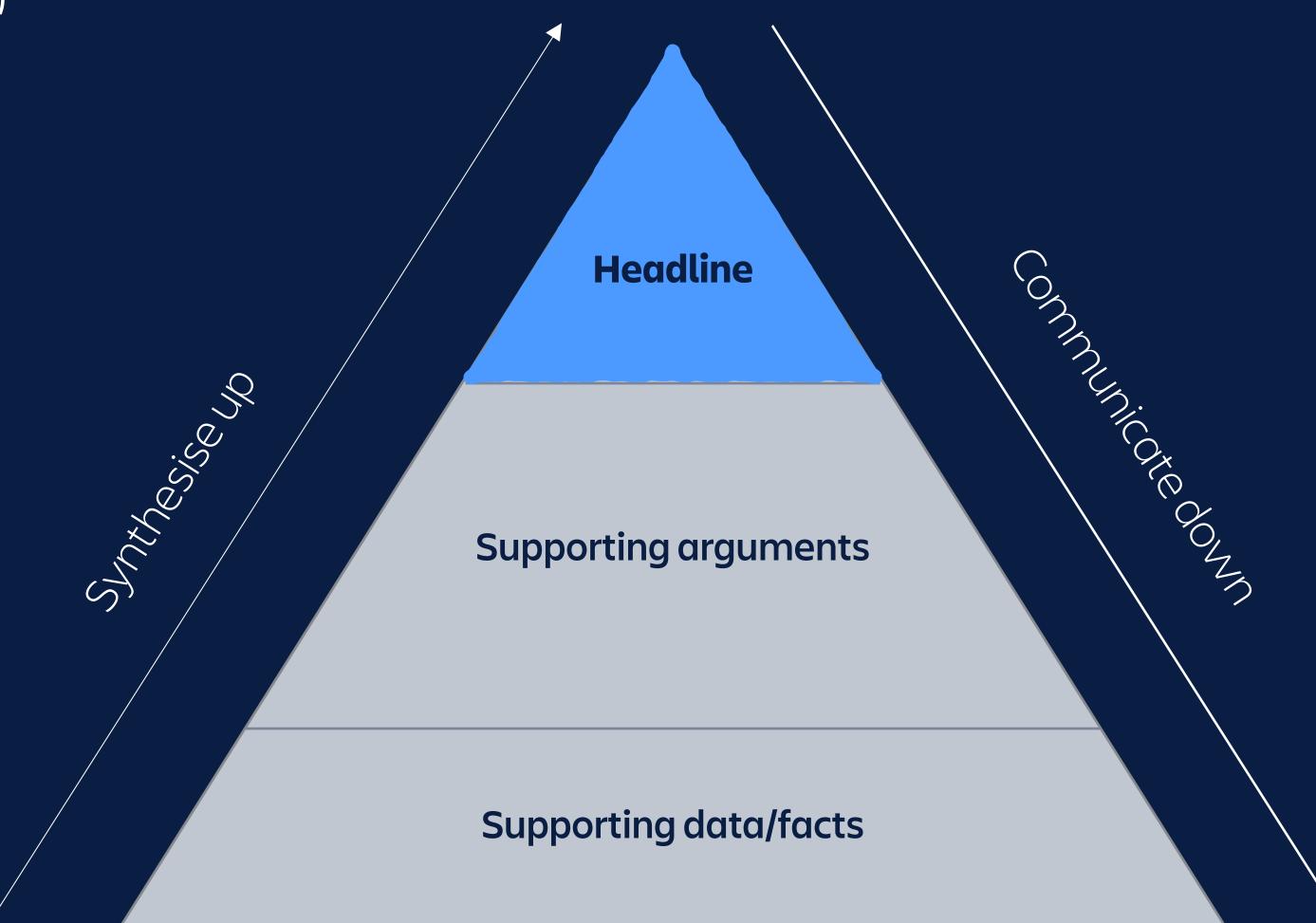


1. Keep it short



#### of employee time is wasted on work about work.

#### The Minto Pyramid Principle Barbara Minto (1985)







Lucas <lpun@am.speakeasy.com> Unsubscribe to me 🔻

Hi everyone,

The dev team has completed the Butterfly project's basic features, such as UR, login, PC, and CS. This sprint we completed 12 stories, 5 are in review and 2 were not picked up. We operated below sprint capacity (Vicky away in the Maldives and Elian out sick for a few days). The team is currently focusing on resolving technical issues and making progress on the AI-powered chatbot and SR features. We have completed the basic framework for both the chatbot and SR features, and now working on integrating them into the Butterfly project. Technical issues we are working to resolve are around accuracy issues with SR and creating natural conversation flow for the chatbot. We are determining which language framework to use to improve this and we will kick off a DACI next week. We will begin testing module 1 and 2 as part of our M3 then as well.

Challenges we've faced around the development of the AI chatbot and SR features are:

- transcribes speech in different languages and accents.
- wide range of user inputs.

We have completed approximately 73% of the development work. We need to do more investigation into some of the technical issues and potentially add an experience to the CSM module that was not in original scope. We should be able to bring this back on track after talking to the Drop Bears.

We will continue to provide updates on the project's progress and look forward to launching the LLMAL in the near future.

The de technic comple DACI n

The de back o

Share



Inbox ×

October 24, 11:30 PM (10 hours ago)

• Accuracy issues with the speech recognition feature: The SR relies on accurate speech-to-text conversion in order to provide users with realtime feedback on their pronunciation. The team has encountered challenges in ensuring that the SR feature accurately recognises and

• Creating a natural conversation flow for the chatbot: The chatbot feature is designed to provide users with a conversational language learning experience. However, creating a natural conversation flow has been challenging, particularly when it comes to anticipating and responding to a

• Integrating the features into Butterfly: The AI-powered Chatbot and SR features must be seamlessly integrated into the LLMAL's existing framework and user interface, which has required extensive collaboration between the dev team and other teams working on the project.

#### May

 $\square$ 

ff a

#### be



# 2. Call out changes early and often



#### TIMELINE OF A CLASSIC WATERMELON PROJECT





#### One week before launch























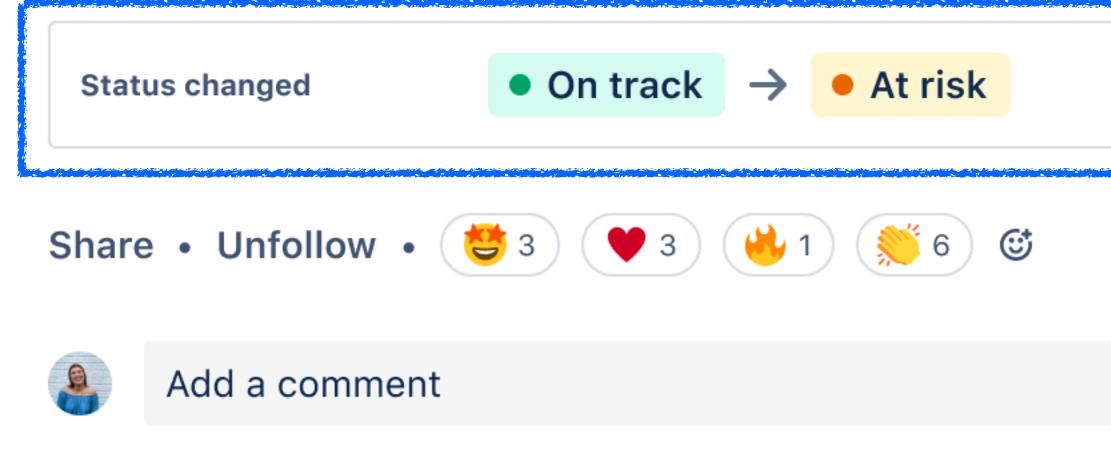




#### Lucas Pun 4 days ago

The development is now 73% complete. This is subject to change due to increasing unexpected scope - we will mark it At Risk for now but hope to resolve after speaking with the Drop Bears.

The dev team has completed Butterfly project's basic features, such as UR, login, PC and CS. We're focused on resolving technical issues on our AI chatbot and SR features, around accuracy and creating natural conversation flow. We have completed the basic framework for the chatbot and SR and we're working on integrating them into the app. We will kick off a DACI next week to decide on the language framework to improve this and test module 1 and 2 as part of M3.



• At risk for 💾 May



## **3. Focus on outcomes,** not output





### "Can we link all the epics to automate all the status updates?"

Marie, Project Manager

## *R*epilot

...Ten minutes later



### *Repilot*

- "...Actually, what the leadership team really cares about is the color. What does 75% done really mean?"
  - Marie, Project Manager

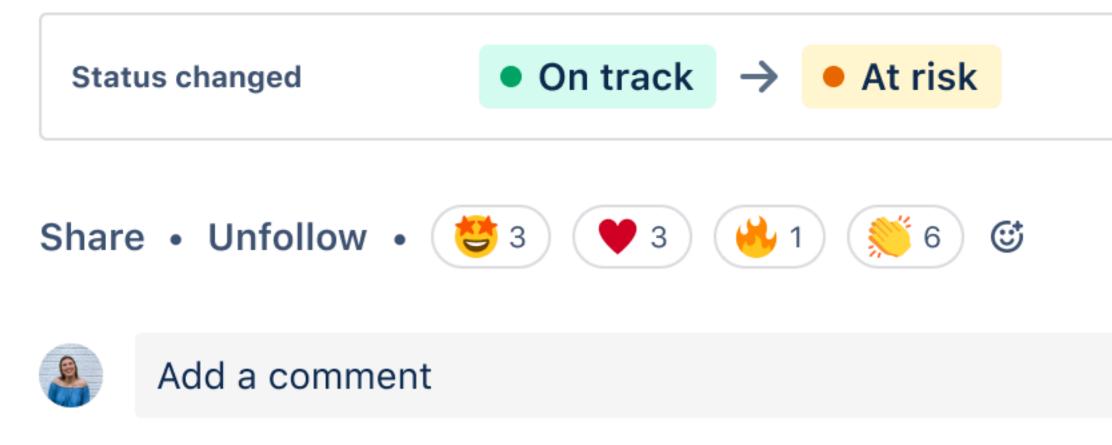




### Lucas Pun 4 days ago

The development is now 73% complete. This is subject to change due to increasing unexpected scope - we will mark it At Risk for now but hope to resolve after speaking with the Drop Bears.

The dev team has completed Butterfly project's basic features, such as UR, login, PC and CS. We're focused on resolving technical issues on our AI chatbot and SR features, around accuracy and creating natural conversation flow. We have completed the basic framework for the chatbot and SR and we're working on integrating them into the app. We will kick off a DACI next week to decide on the language framework to improve this and test module 1 and 2 as part of M3.







4. Drop the jargon









### 4:08 PM



### manager

### Details

Hey, can't make it 2 work 2day - sick AF 😩. Gonna take PTO & R&R @ home. Will KYP when I'm back. Tx 4 being cool about it! 🐇





# Does this make sense to someone seeing it for the first time?

# Is there terminology that needs to be defined up front?



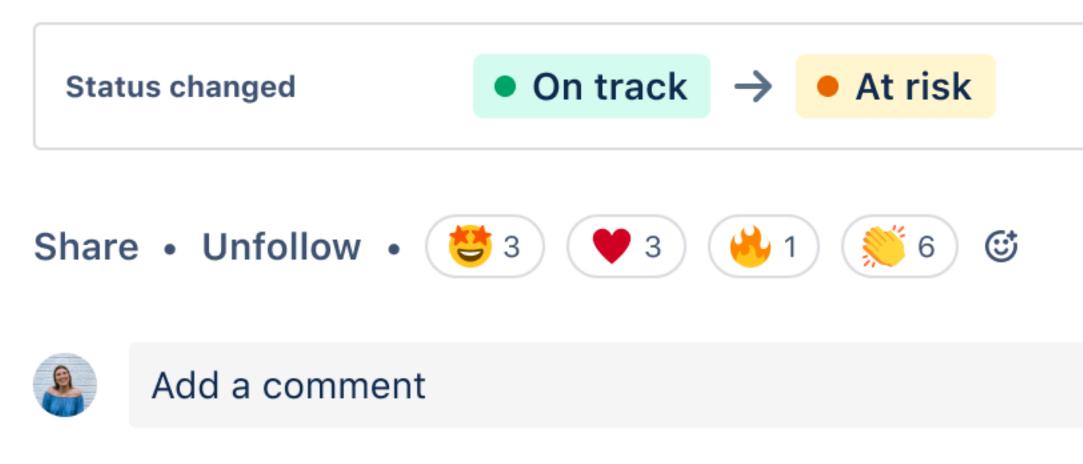




Lucas Pun 4 days ago

Marking At Risk due to technical issues and increasing scope  $\rightarrow$  hope to resolve after speaking with testing & QA team.

Our team has completed SpeakEasy (SE) iOS app's basic features, such as user registration, login, profile creation and course selection. We're focused on resolving technical issues on our AI chatbot and speech recognition features (SR), around accuracy and creating natural conversation flow. We have set the foundations for the chatbot and SR and we're working on integrating them into the app. We will kick off a **decision page** next week to decide on the language framework to improve this and test the registration and profile creation flows as part of submitting to the app store.



• At risk for 💾 May



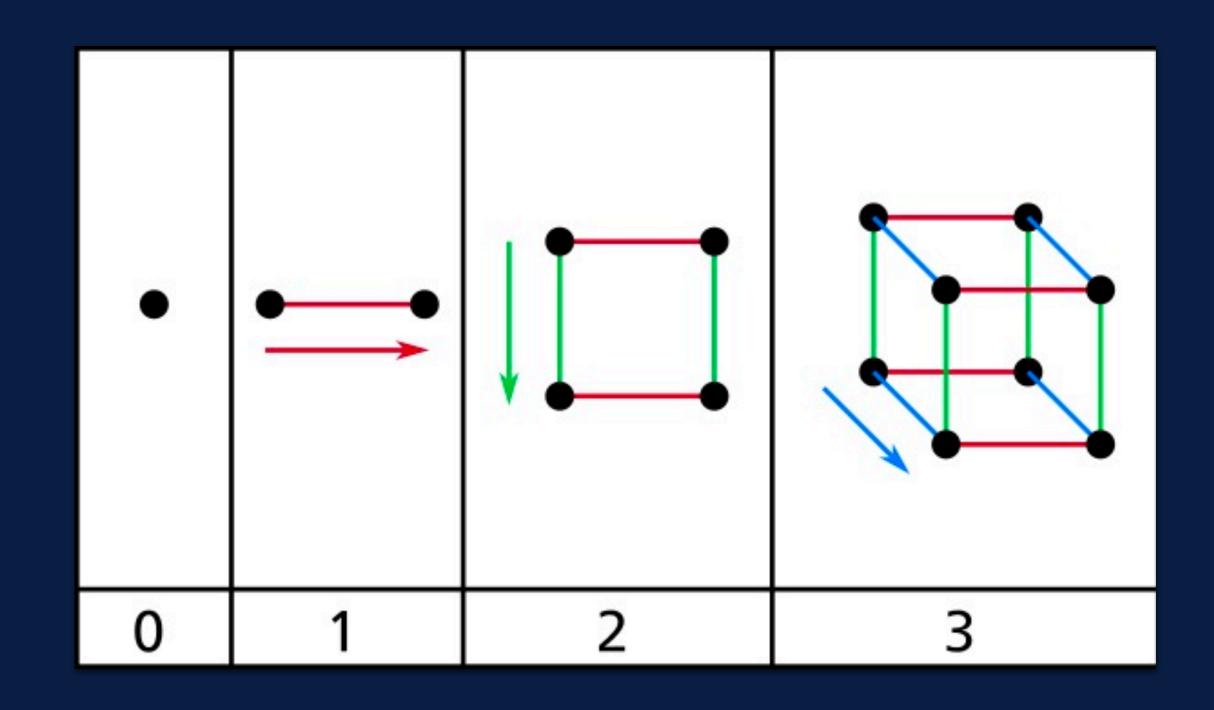
## 5. Use visuals

### UNDERSTANDING DIMENSIONS (TEXT VS. VISUAL)

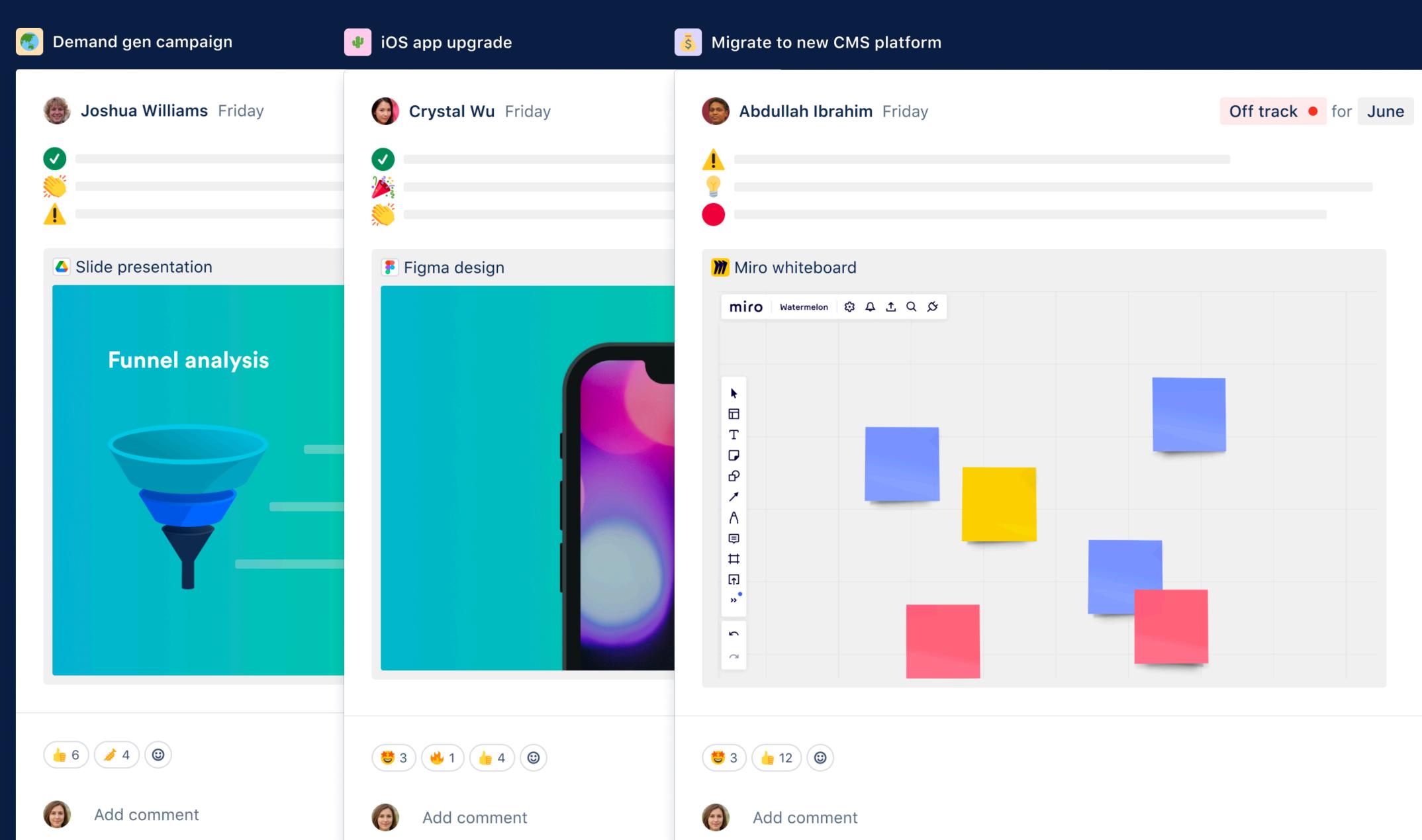
**1st Dimension:** The first dimension is the simplest of all dimensions, and it represents a line or a one-dimensional object. It has only length, and it can be measured in one direction. In mathematics, the first dimension is often represented by the x-axis on a graph.

**2nd Dimension:** The second dimension is a plane or a two-dimensional object. It has length and width, and it can be measured in two directions. In mathematics, the second dimension is often represented by the x-axis and y-axis on a graph.

**3rd Dimension:** The third dimension is space or a threedimensional object. It has length, width, and height, and it can be measured in three directions. In mathematics, the third dimension is often represented by the x-axis, y-axis, and z-axis on a graph.



### THE HUMAN BRAIN PROCESSES IMAGES 60,000 TIMES FASTER THAN TEXT

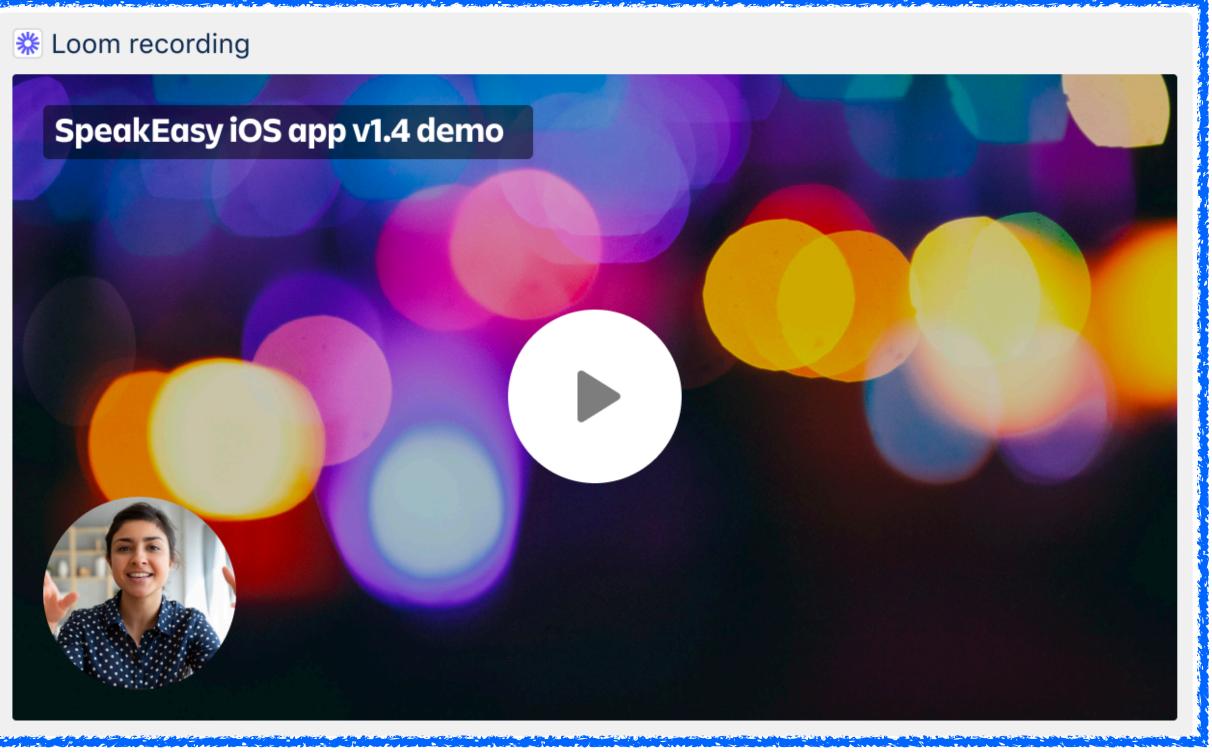




Project update Development of the SpeakEasy iOS mobile product launch



Our team has completed SpeakEasy (SE) iOS app's basic features, such as user registration, login, profile creation and course selection.



We're focused on resolving technical issues on our AI chatbot and speech recognition features (SR), around accuracy and creating natural conversation flow. We have set the foundations for the chatbot and SR and we're working on integrating them into the app. We will kick off a decision page next week to decide on the language framework to improve this and test the registration and profile creation flows as part of submitting to the app store.

Status changed

 $\bullet$  On track  $\rightarrow$   $\bullet$  At risk



Marking **At Risk** due to technical issues and increasing scope  $\rightarrow$  hope to resolve after speaking with testing & QA team.

# 6. Normalise emojis

















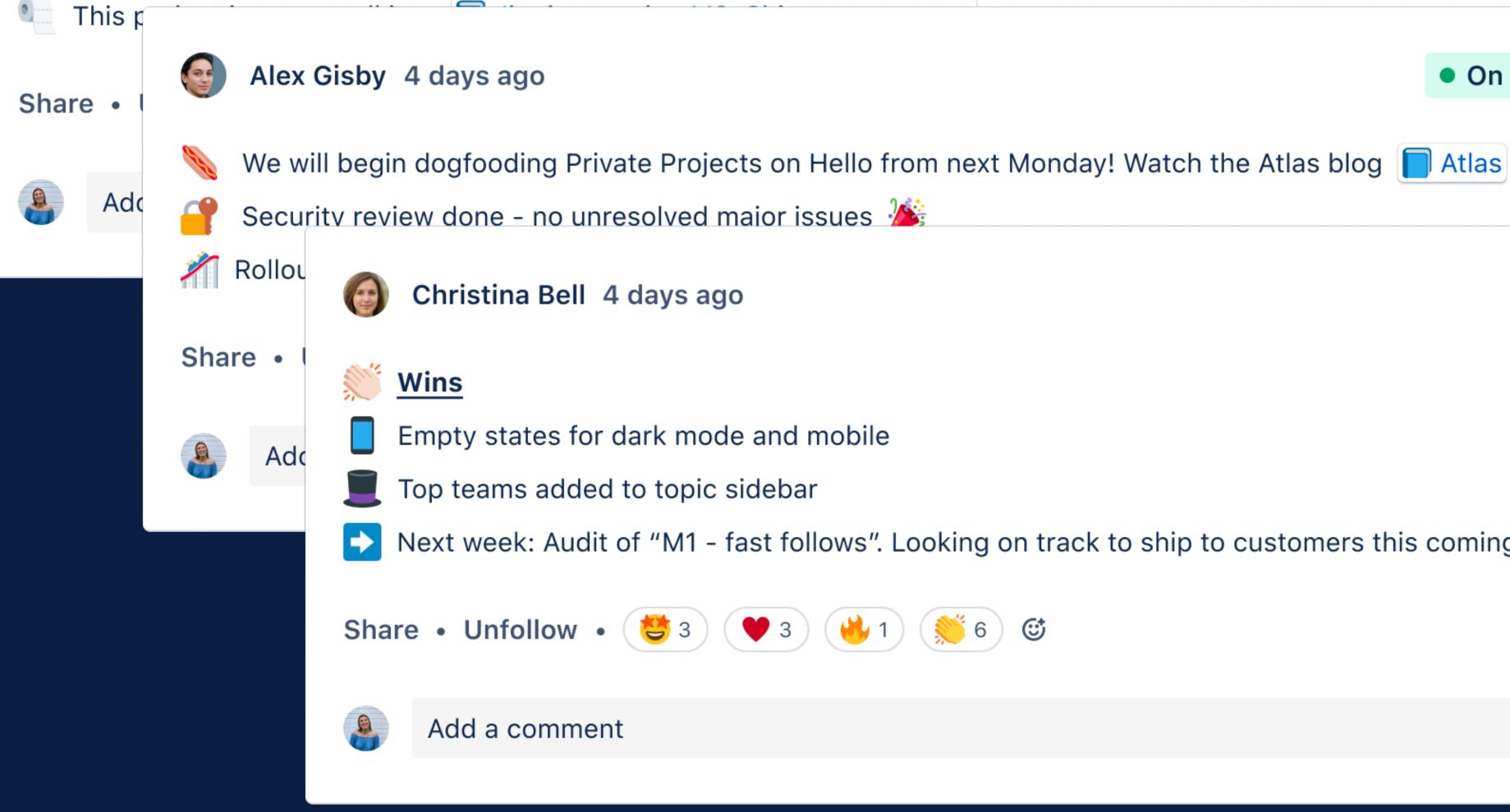


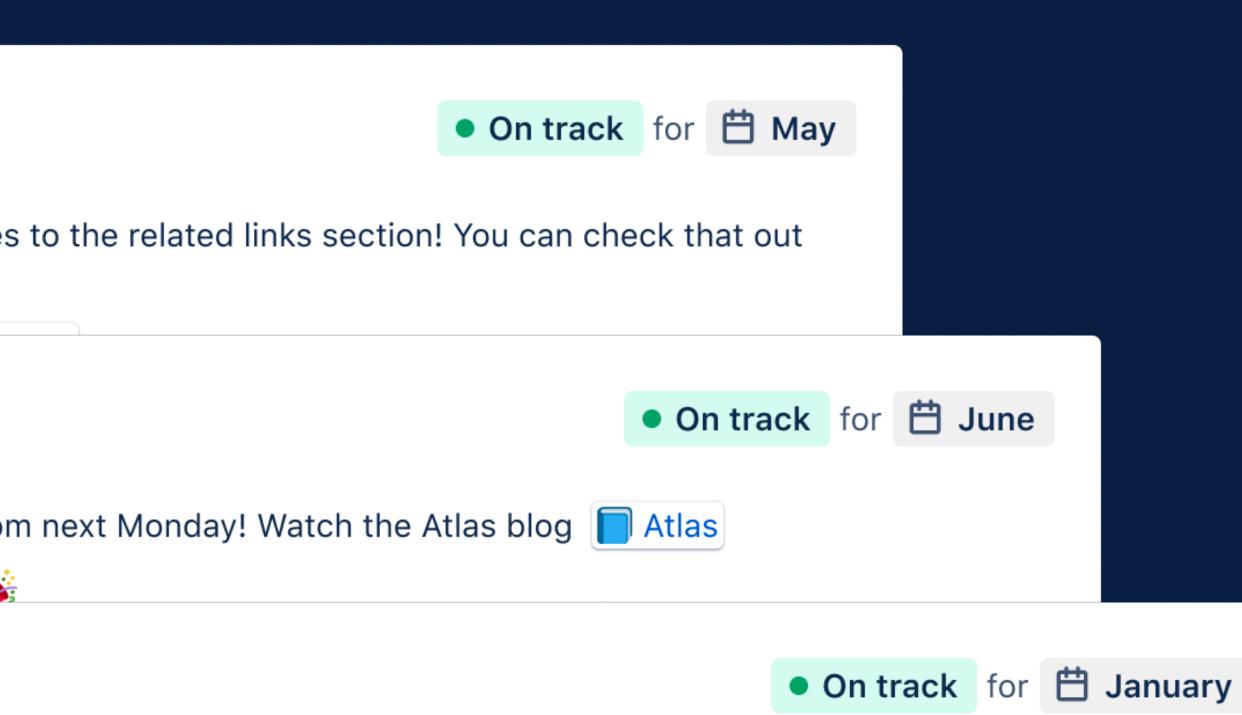






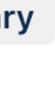
We've shipped! And, as a bonus, we also snuck in the same changes to the related links section! You can check that out 1 in the loom below





Next week: Audit of "M1 - fast follows". Looking on track to ship to customers this coming week!







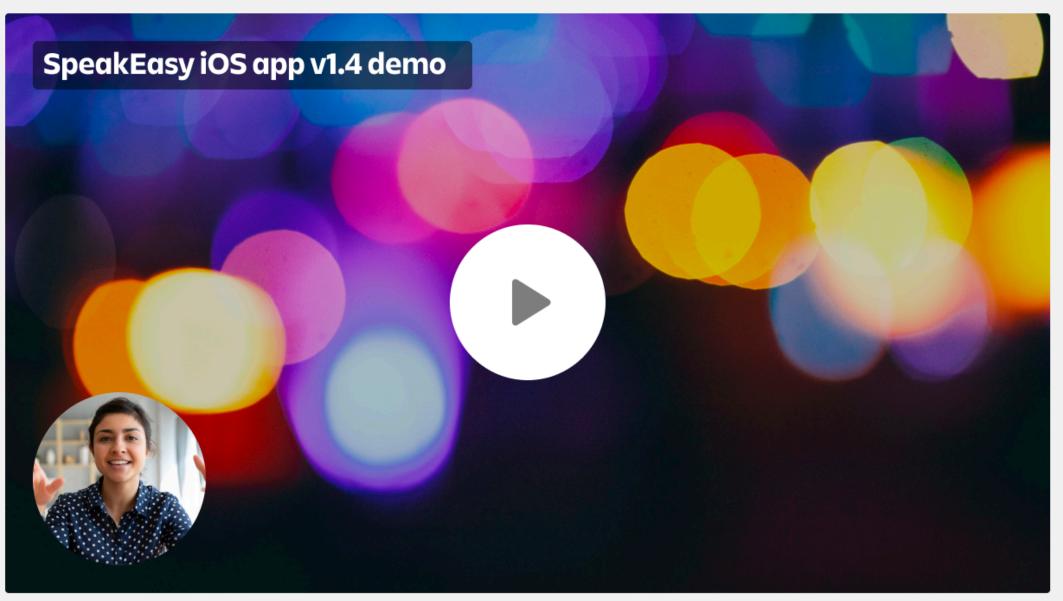


Lucas Pun 4 days ago

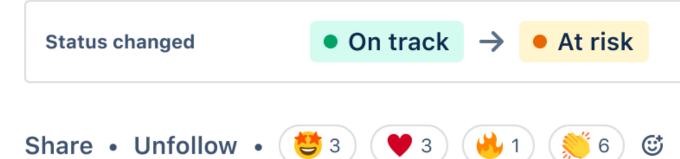
Marking At Risk due to technical issues and increasing scope  $\rightarrow$  hope to resolve after speaking with testing & QA team.

Our team has completed SpeakEasy (SE) iOS app's basic features, such as user registration, login, profile creation and course selection.

Loom recording



We're focused on resolving technical issues on our AI chatbot and speech recognition features (SR), around accuracy and creating natural conversation flow. We have set the foundations for the chatbot and SR and we're working on integrating them into the app. We will kick off a decision page next week to decide on the language framework to improve this and test the registration and profile creation flows as part of submitting to the app store.



• At risk for 💾 May

## 7. Link out to the detail

















### New product announced at annual conference!

Page 4



# Page 4 New product announced at annual conference!



Project update Development of the SpeakEasy iOS mobile product launch

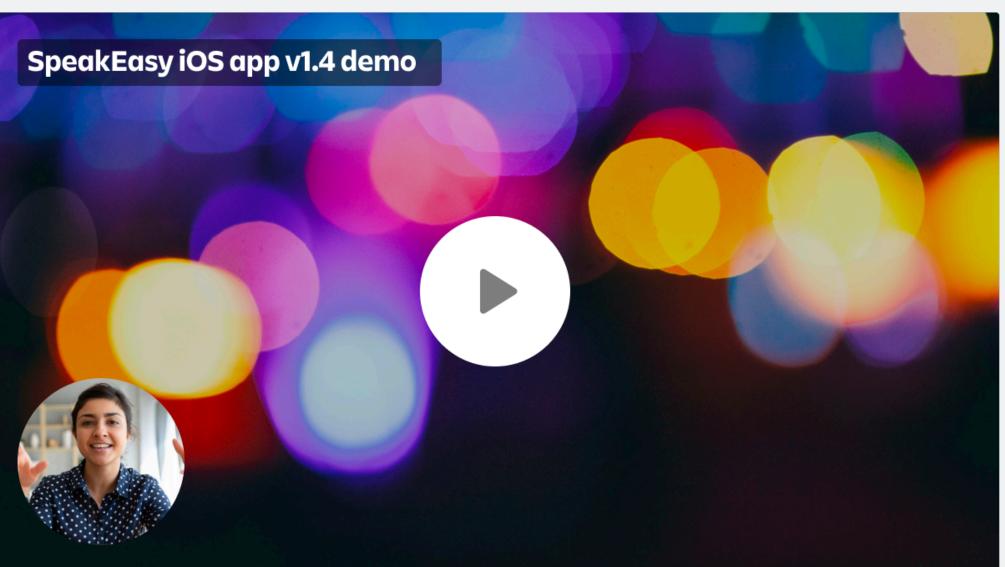


Lucas Pun 4 days ago

At Risk due to technical issues and increasing scope  $\rightarrow$  hope to resolve after speaking with testing & QA team. 

Completed SpeakEasy's basic flow. See demo. 

### Loom recording



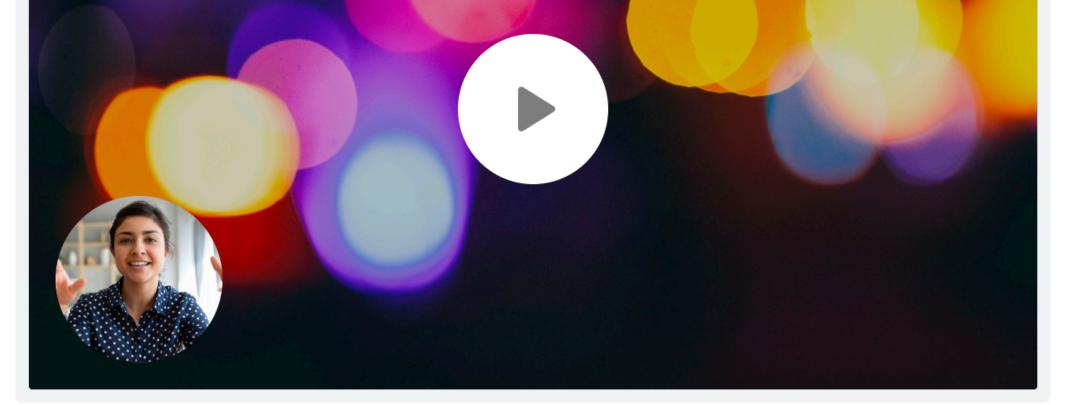
Integrating AI chatbot and speech recognition (SR) into app Resolving technical issues around accuracy & natural conversation flow for chatbot & SR  $\bowtie$ Decision next week to resolve this & testing flows to submit to app store

E Details into the technical issues with the AI chatbot and speech recognition

Share • Unfollow • 🐸 3 🖤 3 🖖 1 👏 6 🥴

• At risk for 💾 May

 $\mathbf{v}$ 



Integrating AI chatbot and speech recognition (SR) into app Resolving technical issues around accuracy & natural conversation flow for chatbot & SR Decision next week to resolve this & testing flows to submit to app store

=	Details into	o the technical	issues	with the	Al chatbot a
---	--------------	-----------------	--------	----------	--------------

Stat	tus changed		• On track	$\rightarrow$	• At risk	
Shar	e • Unfollow	• 🄇	3 🔮 3	🤲 1	6	ଙ
	Add a comme	ent				

and speech recognition

×

# 8. Choose the right level of granularity

### PROJECT

- More than two people, for more than two weeks
- Has tangible work done on it from day to day
- Broken down into tickets or stories
- Communicated on weekly
- Often maps to epic-sized work in Jira

### GOAL

- Often, multiple teams working towards it
- Represents an outcome of work
- Broken down into contributing projects
- Communicated on monthly

# **9. Deliver comms with the right mechanism**

### LEVEL OF COMMS

### N-1 Direct

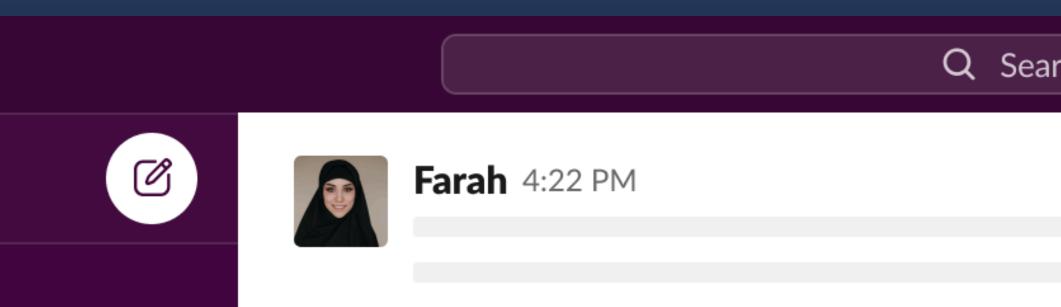
### N-2 Team-to-team

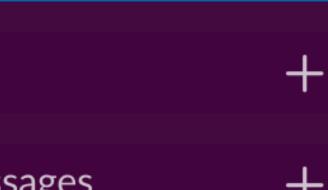
### N-2+ Exec stakeholders

### 

### Banc.ly

- $\equiv$  All unreads
- Threads
- Mentions & reactions
- $\checkmark$  Show more
- Starred
- # project-cardlaunch
- # project-iosapplaunch
- Channels
- Direct messages  $\mathbf{T}$
- Molly Clark
- Hassana Ajayi
- Anns







+





Lane 5:01 PM





**Maria** 4:46 PM

Lane 4:44 PM

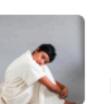
I've written up a page on my findings fro



**Farah** 4:50 PM Thanks @Maria! Leaving comments nov



Lane 4:53 PM



**Maria** 4:59 PM

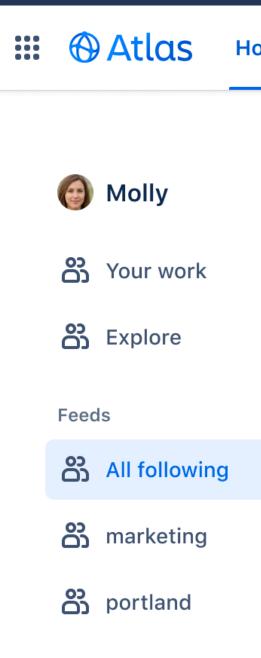
ch Site	
om the	en
Ν.	

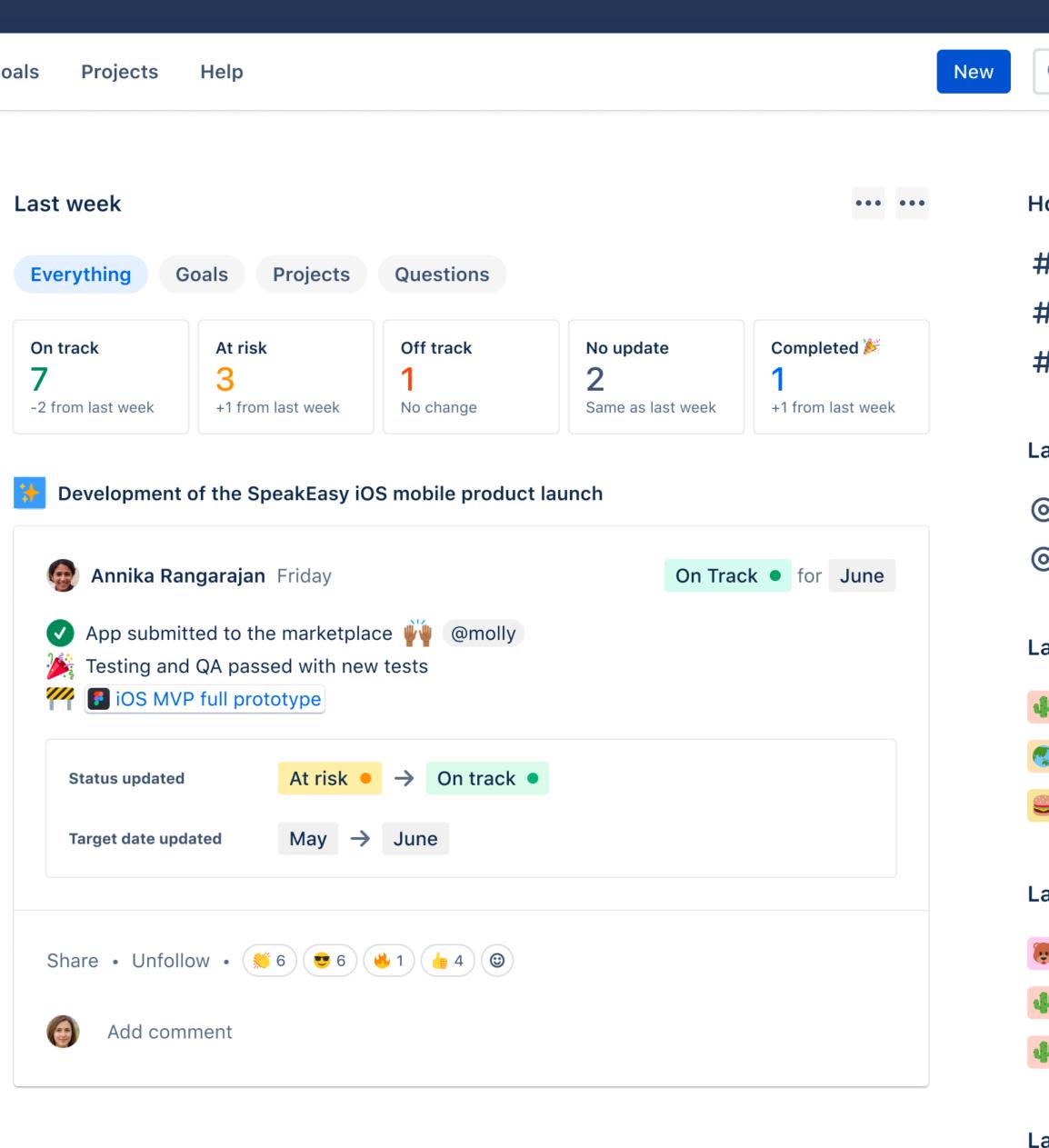
### LEVEL OF COMMS

### N-1 Direct

### N-2 Team-to-team

### N-2+ Exec stakeholders





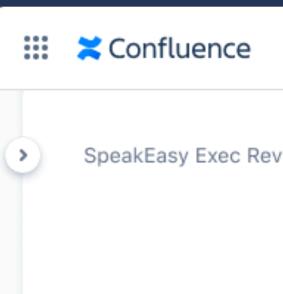


### LEVEL OF COMMS

### N-1 Direct

### N-2 Team-to-team

### N-2+ Exec stakeholders



Create

SpeakEasy Exec Review / March - 2x2 business report

### March - 2x2 business report



Created by Amar Sundaram Last updated 4 hr ago • 🗠 Analytics

### Objective

SpeakEasy's mission is to launch a leading language-learning iOS app to capture the gen-z and millennial market who are more frequently moving overseas for intermediary periods in their early career path.

1 - This weeks metrics	2 - Major decisions/risks/issues/upda		
Steady growth over the past quarter, with a 15% increase in active users compared to the previous quarter. The average user spends 25 minutes per day on the app, with 10 lessons completed on average per user. SpeakEasy's user retention rate remains strong at 80%.	<ul> <li>▲ Risk users becoming overly reliant on and neglecting other language learning opportunities.</li> <li>Users experiencing discouragement if the see immediate progress in their language</li> <li>■ Risk mitigation report</li> </ul>		
3 - OKRs	4 - Upcoming launches		
🚯 Goals filtered - Atlas	SHIPPED Prototyping of AI features BE		
Publish SpeakEasy app to the App store ON TRACK	SHIPPED App published to iOS market		
Introduce AI and speech recognition tec OFF TRACK	IN PROGRESS Improved speech recog		
O Imillion installs on iOS devices     AT RISK     Grow our team by 50%     COMPLETED	IN PROGRESS Additional language su		
Maintain 95% customer satisfaction     AT RISK	NOT STARTED Additional language su		



# 10. It's okay to have a no progress update

### WE SHOULD FEEL ENCOURAGED TO COMMUNICATE THIS!



Project update Development of the SpeakEasy iOS mobile product launch



Lucas Pun 4 days ago



No update from the team this week due to a short week for the Christmas and New Year break. We will resume work in the beginning of Jan.

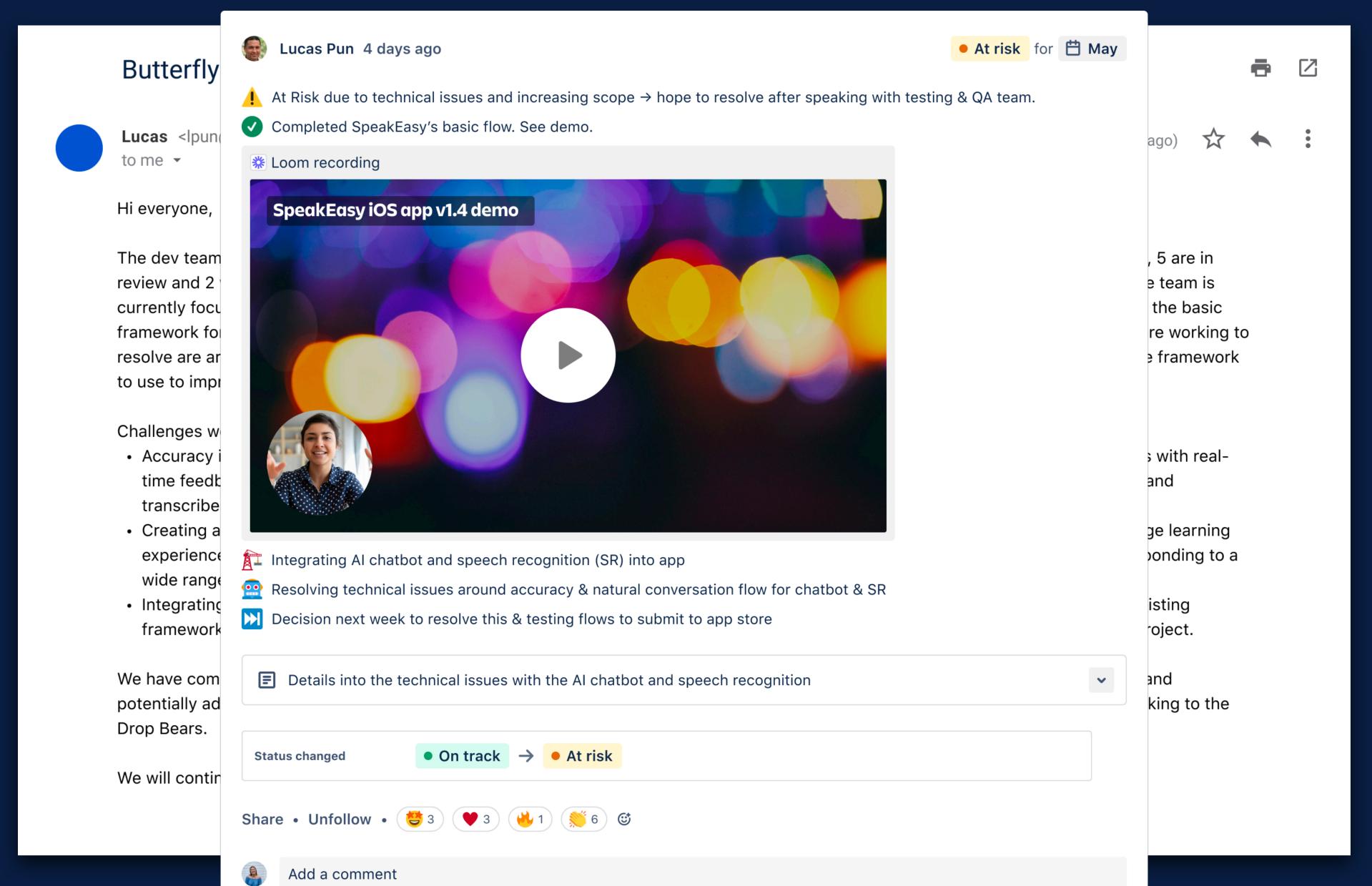




Add a comment

• On track for 💾 May





### SIMPLIFYING THE COMPLEX ART OF TEAM-TO-TEAM COMMS





### Focus on outcomes, not outputs







Solution Content in the second sec

Choose the right level of granularity

Y Deliver comms with the right mechanism

It's okay to have a no progress update